

# UNIVERSITY OF MUMBAI



Revised syllabus (Rev- 2016) from Academic Year 2016 -17

Under

**FACULTY OF TECHNOLOGY**

## **Information Technology**

**Second Year** with Effect from AY 2017-18

**Third Year** with Effect from AY 2018-19

**Final Year** with Effect from AY 2019-20

**As per Choice Based Credit and Grading System**

with effect from the AY 2016–17

**University of Mumbai**

**Program Structure B.E. Information Technology, (Rev. 2016)**

**S. E. Information Technology (Semester-V)**

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Pract	Tut	Theory	TW/Pract	Tut	Total
ITC501	Microcontroller and Embedded Programming	4	-	-	4	-	-	4
ITC502	Internet Programming	4	-	-	4	-	-	4
ITC503	Advanced Data Management Technology	4	-	-	4	-	-	4
ITC504	Cryptography & Network Security	4	-	-	4	-	-	4
ITDLO-I	Department Level Optional Course-I	4	-	-	4	-	-	4
ITL501	Internet Programming Lab	-	2	-	-	1	-	1
ITL502	Security Lab	-	2	-	-	1	-	1
ITL503	OLAP Lab	-	2	-	-	1	-	1
ITL504	IOT (Mini Project) Lab	-	2	-	-	1	-	1
ITL505	Business Communication and Ethics	-	2+2*	-	-	2	-	2
	<b>Total</b>	<b>20</b>	<b>14</b>	<b>-</b>	<b>20</b>	<b>7</b>	<b>-</b>	<b>26</b>

Course Code	Course Name	Examination Scheme								
		Theory					TW	Oral	Oral & Pract	Total
		Internal Assessment			End Sem. Exam	Exam Duration (in Hrs)				
Test 1	Test 2	Avg.								
ITC501	Microcontroller and Embedded Programming	20	20	20	80	3	-	-	-	100
ITC502	Internet Programming	20	20	20	80	3	-	-	-	100
ITC503	Advanced Data Management Technology	20	20	20	80	3	-	-	-	100
ITC504	Cryptography & Network Security	20	20	20	80	3	-	-	-	100
ITDLO-I	Department Level Optional Course-I	20	20	20	80	3	--	--	-	100
ITL501	Internet Programming Lab	-	-	-	-	-	25	--	25	50
ITL502	Security Lab	-	-	-	-	-	25	25	--	50
ITL503	OLAP Lab	-	-	-	-	-	25	25	--	50

ITL504	IOT (Mini Project) Lab	-	-	-	-	-	25	25	--	50
ITL505	Business Communication and Ethics	-	-	-	-	-	50	--	--	50
<b>Total</b>		100	100	100	400	-	150	75	25	750

### # Department Level Optional Course (DLO)

Every student is required to take one Department Elective Course for Semester V. Different sets of courses will run in both the semesters. Students can take these courses from the list of department electives, which are closely allied to their disciplines.

(DLO-I subjects will have no Labs only Theory)

Subject Code	Department Level Optional Course (DLO)
<b>Semester V</b>	
ITDLO5011	Advanced Data Structures & Analysis of Algorithms
ITDLO5012	Image Processing
ITDLO5013	E-Commerce & E-Business
ITDLO5014	IT Enabled Services
ITDLO5015	Computer Graphics & Virtual Reality

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC502	Internet Programming	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITC502	Internet Programming	20	20	20	80	--	--	--	100

**Course Objectives:** Students will try to learn:

- 1 To get familiar with basics of the Internet Programming.
2. To acquire knowledge and skills for creation of web site considering both client and server side programming
3. To gain ability to develop responsive web applications
4. To explore different web extensions and web services standards
5. To learn characteristics of RIA –Web Mashup Eco System
6. To be familiarized with Python web framework-Django.

**Course Outcomes:** Students will be able to:

1. Implement interactive web page(s) using HTML,CSS and JavaScript.
2. Design a responsive web site using HTML5 and CSS3.
3. Demonstrate Rich Internet Application .
4. Build Dynamic web site using server side PHP Programming and Database connectivity.
5. Describe and differentiate different Web Extensions and Web Services.
6. Demonstrate web application using Python web Framework-Django

**Prerequisite:** Basic Java Programming and Python Programming.

**Detailed syllabus:**

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	<b>Introduction to web technologies:</b> Introduction to OSI layers,	02	---
I	Client Side Programming :HTML, CSS and JavaScript	<b>Basic of HTML:</b> Web System architecture-1,2,3 and n tier architecture, URL, domain name system, overview of HTTP and FTP, Cross browser compatibility issues, W3C Validators. Formatting and Fonts, Anchors, images, lists, tables, frames and forms. <b>Introduction to CSS:</b> Evolution of CSS, Syntax of CSS, Exploring CSS Selectors, Inserting CSS in an HTML Document, Defining Inheritance in CSS. <b>Introduction to JavaScript:</b> JavaScript language constructs, Objects in JavaScript- Built in, Browser objects and DOM objects, event handling, form validation and cookies.	09	CO1
II	HTML5 and Responsive Web Design with CSS3	<b>HTML 5 :</b> Fundamental Syntax and Semantics, Native Audio and Video, Micro data and Custom data, Accessibility, Geo-location, Canvas <b>CSS3 and Responsive Web Design</b> Media Queries: Supporting Differing Viewports, Embracing Fluid Layout. CSS3: Selectors, Typography and color Modes, Stunning Aesthetics with CSS3, CSS3 Transitions, Transformations and Animations, Conquer Forms HTML5 and CSS3	12	CO1 CO2
III	Rich Internet Application(RIA)	Characteristics of RIA, <b>Introduction to AJAX :</b> AJAX design basics, AJAX vs Traditional Approach, , Rich User Interface using Ajax. <b>Working with JavaScript Object Notation(JSON):</b> Create data in JSON format, JSON Parser .	09	CO3

		Web Mashup Eco Systems –Mashup Techniques: Mashing on the Web Server, Mashing with JSON		
IV	Server Side Programming: PHP	Introduction to PHP- Data types, control structures, built in functions, Building web applications using PHP- tracking users, PHP and Mysql database connectivity with example. Introduction to PHP Framework.	08	CO4
V	Web Extensions and Web Services	<b>Web Extensions:</b> Introduction to XML, Introducing XSL. Web services: Evolution and differences with Distributed computing, WSDL, SOAP, UDDI. REST-ful web services, Resource Oriented Architecture	07	CO5
VI	Python Web Framework: Django	Introduction, Web Frameworks, Introduction to Django ,Projects and Apps, “Hello World” Application.	05	CO6

#### **Text Books:**

1. HTML 5 Black Book: Kogent Learning solutions
2. “Learning PHP 5”, David Sklar, O’Reilly Publication
3. Rich Internet Application AJAX and Beyond WROX press
4. Responsive Web Design with HTML5 and CSS3, Ben Frain, PACKT Publication

#### **References:**

1. “Web Technologies: Black Book”, Dreamtech publication
2. HTML5 Cookbook, By Christopher Schmitt, Kyle Simpson, O'Reilly Media
3. Core Python Applications Programming by Wesley J Chun Third edition Pearson Publication
4. Advanced Internet Technologies (includes practicals), Deven Shah, Dreamtech publication

#### **Assessment:**

##### **Internal Assessment for 20 marks:**

##### **Consisting of Two Compulsory Class Tests**

Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

##### **End Semester Examination:** Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions, each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus.**
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW /Practical	Tutorial	Total
ITL501	Internet Programming Lab	--	2	--	--	1	--	1

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test 1	Test 2	Avg. of two Tests				
ITL501	Internet Programming Lab	--	--	--	--	25	25	50

**Lab Objectives:** Students will try:

1. To Acquire knowledge and Skills for creation of Web Site considering both client- and server-side Programming.
2. To create Web application using tools and techniques used in industry.
3. To learn the characteristics of RIA
4. To Demonstrate Amazon/Google or Yahoo mashup
5. To be well versed with XML and web services Technologies.
6. To be familiarized with open source Frameworks for web development.

**Lab Outcomes:** Students will learn to;

1. Design a basic web site using HTML5 and CSS3 to demonstrate responsive web design.
2. Implement dynamic web pages with validation using JavaScript objects by applying different event handling mechanism.
3. Use AJAX Programming Technique to develop RIA
4. Develop simple web application using server side PHP programming and Database Connectivity using MySQL.
5. Build well-formed XML Document and implement Web Service using Java.
6. Demonstrate simple web application using Python Django Framework.

## Hardware and Software requirements:

Hardware Requirements	Software Requirements	Other Requirements
PC With following Configuration 1. Intel Core i3/i5/i7 Processor 2. 4 GB RAM 3. 500 GB Harddisk	1. Windows or Linux Desktop OS 2. HTML5 compatible web browsers(Chrome, Opera, Firefox, Safari etc) 3. HTML,CSS editors like Dreamweaver, Notepad++ etc. 4. Netbeans or Eclipse IDE 5. XAMPP	1. Internet Connection installation of web frameworks

**Prerequisite:** Basics of Java and Python Programming

### Guidelines

1. The mini project work is to be conducted by a group of three students
2. Each group will be associated with a subject Incharge/ mini project mentor. The group should meet with the concerned faculty during Laboratory hours and the progress of work discussed must be documented.
3. The students may do will visit different websites to identify their website topic for the mini project.
4. Each group will identify the Hardware and software requirement for their mini project problem statement.
5. Mini Project consists of Responsive Website Development.
6. Which includes following points
  - a. Introduction to RWD frame work?
  - b. Identify tools
  - c. CSS preprocessor
  - d. Construction and design of skeleton for website
  - e. Enhancing CSS3 and HTML5 in website
  - f. Server Side Programming: website using server side scripting in PHP and database connectivity using MySQL (PHP framework like Laravel/Joomla can be used)
  - g. XML ,XSL and Web Services

- h. Developing RIA using AJAX including -A browser built-in XMLHttpRequest object(to request data from a web server) and JavaScript and HTML DOM (to display or use the data) Building Amazon/Yahoo /Google Web Mashups for the website.
- i. Website Security
- j. Develop full website and launch it.

7. Each group may present their work in various project competitions and paper presentations.

8. A detailed report is to be prepared as per guidelines given by the concerned faculty.

**Text Books:**

1. Responsive Web Design by Example Beginner's Guide by Thoriq Firdaus, PACKT
2. Responsive Web Design with HTML5 and CSS3 PACKT
3. Professional Rich Internet Application : AJAX and Beyond WROX press

**References:**

1. Laravel: Up and Running, By Matt Stauffer O'Reilly Media.
2. Advanced Internet Technologies (includes practicals) ,Deven Shah ,Dreamtech publication
3. Django By Example By Antonio Melé,Pakt Publication

**Term Work:**

Term Work shall consist of full Mini Project on above guidelines/syllabus. Also Term work Journal must include at least 2 assignments.

**Term Work Marks:** 25 Marks (Total marks) = 15 Marks (Mini Project) + 5 Marks (Assignments) + 5 Marks (Attendance)

**Oral Exam:** An Oral exam will be held based on the Mini Project and Presentation.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/ Practical	Tutorial	Total
ITL504	IOT (Mini Project) Lab	--	2	--	--	1	--	1

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL504	IOT (Mini Project) Lab	--	--	--	--	25	--	25	50

**Lab Objectives:** Students will try to:

1. Address the real world problems and find the required solution.
2. Design the problem solution as per the requirement analysis done.
3. Study the basic concepts of programming/ hardware/ emulator for Raspberry pi/Arduino/ ARM Cortex/ Intel Galileo etc.
4. Fabricate and implement the mini project intended solution for project based learning.
5. Build and test the mini project successfully.
6. Improve the team building, communication and management skills of the students.

**Lab Outcomes:** Student will be able to:

1. Identify the requirements for the real world problems.
2. Conduct a survey of several available literatures in the preferred field of study.
3. Study and enhance software/ hardware skills.
4. Demonstrate and build the project successfully by hardware requirements, coding, emulating and testing.
5. To report and present the findings of the study conducted in the preferred domain
6. Demonstrate an ability to work in teams and manage the conduct of the research study.

### Guidelines

1. The mini project work is to be conducted by a group of three students
2. Each group will be associated with a subject Incharge/ mini project mentor. The group should meet with the concerned faculty during Laboratory hours and the progress of work discussed must be documented.
3. The students may do survey for different application using Raspberry pi/Arduino/ ARMCortex/ Intel Galileo etc topics for the mini project.
4. Each group will identify the Hardware and software requirement for their mini project problem

statement.

5. Prototype/Design your own circuit board using Raspberry pi/Arduino/ ARM Cortex/ Intel Galileo etc.
6. Installation, configure and manage your Raspberry pi/Arduino/ ARM Cortex/ Intel Galileo etc board/kit.
7. Work with operating system and do coding to for input devices on board.
8. The project assessment for term work will be done at least two times at department level by giving presentation to panel members which consist of at least three (3) members as Internal examiners (including the project guide/mentor) appointed by the Head of the department of respective Programme.
9. Create and interface using Web to publish or remotely access the data on Internet.
10. Each group along with the concerned faculty shall identify a potential problem statement, on which the study and implementation is to be conducted.
11. Each group may present their work in various project competitions and paper presentations.
12. A detailed report is to be prepared as per guidelines given by the concerned faculty.

#### **Text Books:**

1. Massimo Banzi, "Getting Started with Arduino", O'reilly, 2<sup>nd</sup> edition
2. Simon Monk, "Raspberry Pi Cookbook", O'reilly
3. Raspberry Pi User Guide

#### **References:**

1. Internet of Things (A Hands-on-Approach) , Vijay Madiseti , Arshdeep Bahga

#### **Term Work:**

Term Work shall consist of full Mini Project on above guidelines/syllabus. Also Term work Journal must include at least 2 assignments.

**Term Work Marks:** 25 Marks (Total marks) = 15 Marks (Mini Project) + 5 Marks (Assignments) + 5 Marks (Attendance)

**Oral Exam:** An Oral exam will be held based on the Mini Project and Presentation.